

CSE-417 Digital Signal Processing

Set-01

1. What is DSP? Draw the block diagram of a DSP system.^{'13}
2. What do you mean by DSP? List the applications of DSP.^{'12,11}
3. Write some advantages of digital over analog signal processing.^{'13}
Or, What are the advantages of DSP over analog signal processing?^{'10}
4. Consider a system whose output $y(n)$ is related to the input $x(n)$ by $y(n) = \sum_{k=-\infty}^{\infty} x(k) x(n+k)$

Determine whether or not the system is---

(i) linear, (ii) shift-invariant, (iii) stable, (iv) causal.^{'13}

5. Check for the following systems are linear, causal, time in variant and static :---

(i) $y(n) = x(2n)$;

(ii) $y(n) = \cos(x(n))$;

(iii) $y(n) = x(n) \cos(x(n))$;

(iv) $y(n) = x(-n+2)$;

(v) $y(n) = x(n) + n x(n+1)$.^{'10}

6. Define the following terms :---

(i) Discrete time signal;

(ii) Continuous time signal;

(iii) Sampling;

(iv) Quantization.^{'13,11}

Or, What is a continuous and discrete time signal?^{'10}

7. Write the difference between Analog signal and Digital signal.^{'12}

8. Consider the analog signal $x_a(t) = 3 \cos 100\pi t$:---

(i) Determine the minimum sampling rate required to avoid aliasing.

(ii) Suppose that the signal is sampled at the rate $F_s = 200$ Hz. What is the discrete-time signal obtained after sampling?

(iii) Suppose that the signal is sampled at the rate $F_s = 75$ Hz. What is the discrete-time signal obtained after sampling?

(iv) What is the frequency $0 < F < F_s / 2$ of a sinusoid that yields samples identical to those obtained in part (iii)?^{'12}

9. How analog to digital conversion of a signal is done?^{'12,11}

Or, Describe the analog-to-digital (A/D) conversion procedure.^{'10}

10. Characterize the following systems :---

(i) $Y(n) = n X(n)$;

(ii) $Y(n) = X(n^2)$.^{'11}

11. What is correlation and autocorrelation?^{'10}

Set-02

12. What are the properties of convolution? What are the steps involved in calculating convolution sum?^{'13,11}

13. Find the convolution of the two finite-length sequences :---

$$x(n) = 0.5 n [u(n) - u(n-6)]$$

$$h(n) = 2 \sin\left(\frac{n\pi}{2}\right) [u(n+3) - u(n-4)].^{'13}$$

14. A linear shift-invariant system has a unit sample response $h(n) = u(-n-1)$.

Find the output if the input is $x(n) = -n3^n u(-n)$.^{'13}

15. Prove the distributive property of convolution.^{'13}

16. Define the following :---

(i) Periodic and aperiodic signal; (ii) Unit step and ramp signal.^{'12}

17. Determine if the following system are linear or non-linear :

(i) $y(n) = x^2(n)$; (ii) $y(n) = e^{x(n)}$.^{'12}

18. Discuss the four steps involving in computing the convolution of $x(k)$ and $h(k)$.^{'12}

19. What do you mean by LTI system?^{'12}

20. What do you mean by LTI system and causality of an LTI system?^{'10}

21. Write down the properties of cross co-relation and auto co-relation.^{'12}

22. Explain the input-output description of a Discrete Time System.^{'11}

23. Determine the output response of a system $y(n)$ to the input signal

$$x(n) = \{0, 3, 2, 1, 0, 1, 2, 3, 0\} \text{ and}$$



$$y(n) = \frac{1}{3} [x(n+1) + x(n) + x(n-1)].^{11}$$

24. What are the basic building blocks of discrete time systems?^{10}
25. What is memory system and memoryless system?^{10}

Set-03

26. Write down the properties of ROC.^{13}
27. Define z-transform and ROC of **z-transform**.^{12}
28. What are the properties of ROC in **Z-transform**.^{11}
29. Define : (i) **z-transform**, (ii) poles, (iii) zeroes.^{13}
30. Prove : (i) The reversal property of **Z-transform**, (ii) Convolution property of **Z-transform**.^{13}
31. Describe the properties of **z-transform** (i) Linearity; (ii) Time shifting; (iii) Convolution.^{12}
32. State and prove the properties of **Z-transform**.^{10}
33. State the convolution property of **Z-transforms**.^{10}
34. Define poles and zeros. Determine the pole-zero of the signal $x(n) = a^n u(n)$, $a > 0$.^{12}
35. What are the advantages and disadvantages of FIR filter?^{11}
36. What is the advantage of using normalized frequency in designing filter?^{11}
37. How phase distortion and delay distortion are introduced?^{11}
38. What is the relation between Fourier transform and **Z-transform**?^{10}

Set-04

39. Explain inverse **z-transform**.^{13}

40. Determine the inverse **z-transform** of $x(z) = \frac{1}{1-1.5z^{-1}+0.5z^{-2}}$,
when (a) ROC : $|z| > 1$; (b) ROC : $|z| < 0.5$.^{12,10}

41. Find the inverse DTFT of $X(e^{j\omega}) = \frac{1}{1 - \frac{1}{3}e^{-j10\omega}}$.^{13}

42. Assume two finite duration sequences $x_1(n)$ and $x_2(n)$ are linearly combined. Let $x_3(n) = a x_1(n) + b x_2(n)$. What is the DFT of $x_3(n)$?^{13}
43. Why FFT is needed? Calculate the number of multiplications needed in the calculation of DFT using FFT with 32 point sequence.^{13}
44. What is DFT and FFT?^{12}
45. What is DFT and inverse DFT?^{11}
46. Write down FIR filter design procedure.^{12,10}
47. Consider the signal $x(n) = a^n u(n)$, $0 < a < 1$, the spectrum of this signal is sampled at frequencies $W_k = 2\pi k/N$, $k = 0, 1, \dots, N-1$. Determine the reconstructed spectra for $a = 0.8$ when $N = 5$ and $N = 50$.^{12}
48. Derive the DFT of the sample data sequence $x(n) = \{1, 1, 2, 2, 3, 3\}$ and compute the corresponding amplitude and phase spectrum.^{11}
49. State and prove Parseval's theorem.^{11}
50. What is window function?^{10}
51. Determine the discrete Fourier transform $x(n) = (1, 1, 1, 1)$ and prove $x(n) * h(n) = X(z) H(z)$.^{10}
52. Write the various frequency transformation in analog domain.^{10}

Set-05

53. Write down the classification of digital filter.^{13}
54. What is digital filter? How digital filter can be classified?^{11}
- Or, How digital filters can be classified?^{10}
55. Describe the rationale of choosing between FIR and IIR filter.^{13}
56. Define digital filter. Describe the advantage and disadvantage of digital filter over analog filter.^{13}
57. Describe filter design steps.^{13}
58. Sketch a simplified block diagram of a digital filter with description.^{12}
59. How can you design a digital filter from analog filter?^{10}
60. How adaptive filter can be used as a noise canceller?^{13,12,11}
61. Write down the characteristics of adaptive filter.^{12}
62. Describe the concept of adaptive filtering. Why it is needed?^{12}
63. Describe Recursive Least Square (RLS) algorithm to design adaptive filter.^{11}
64. State and prove the Complex convolution theorem.^{12}
65. Derive **z-transform** from Laplace transform.^{12}
66. What is **Z-transform**? How is Z transform obtained from Laplace transform?^{11}
67. Mention the advantage of direct and cascade structures.^{11}
68. State the circular time shifting and circular frequency shifting properties of DFT.^{11}

69. What is the relationship between **Z-transform** and DTFT? ^{'11}
 70. What are the different methods of evaluating inverse **Z-transform**? ^{'11}
 71. Sketch the block diagram for the direct form realization and the frequency-sampling realization of the M=32, $a=0$, linear-phase (symmetric) FIR filter which has frequency samples :---

$$H\left(\frac{2\pi k}{32}\right) = \begin{cases} 1, & k = 0, 1, 2 \\ \frac{1}{2}, & k = 3 \\ 0, & k = 4, 5, \dots, 15 \end{cases} \quad ;^{10}$$

72. Why impulse invariant method is not preferred in the design of IIR filters other than low pass filter? ^{'10}
 73. What is the necessary and sufficient condition for the linear phase characteristics of a FIR filter? ^{'10}

Set-06

74. Sketch a general block diagram of an FIR filter. State the general impulse response and transfer function of FIR filter. ^{'13,11}
 75. If $h(n)$ is the unit sample response of an ideal low-pass filter with a cutoff frequency $\omega_c = \pi/4$, find the frequency response of the filter that has a unit sample response $g(n) = h(2n)$. ^{'13}
 76. How phase distortion and delay distortion are introduced? ^{'13}
 77. Describe basic LMS adaptive algorithm with flow chart. ^{'13,10}
 78. Describe Window method for co-efficient calculation of FIR filter. ^{'12}
 79. What do you mean by signal-flow graph? ^{'12}
 80. Describe the Radix-2 algorithm and define Butterfly operation. ^{'12}
 81. How many multiplications and additions are required to compute N-Point DFT using radix 2 FFT? ^{'11}
 82. What is the principle of pole-zero placement method for calculating co-efficients of IIR filter? ^{'11}
 83. Explain the method of design of IIR filters using bilinear transform method. ^{'10}
 84. What do you mean "dead band" of the filter? ^{'10}